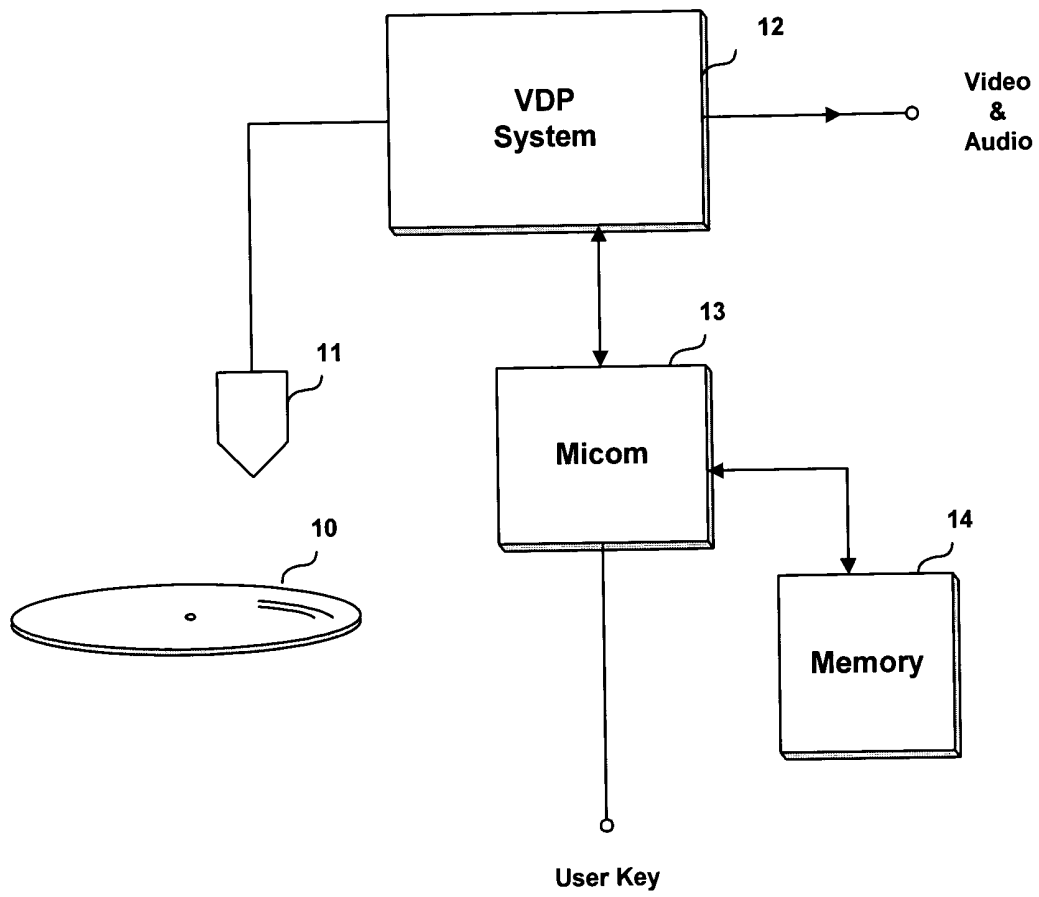


**FIG. 1**



# FIG. 2

## Program Chain Command Table (PGC\_CMDT)

Program Chain Command Table Information (PGC_CMDTI)	PRE_CMD_Ns
Pre-Command #1 (PRE_CMD #1)	POST_CMD_Ns
--	C_CMD_Ns
Pre-Command #i (PRE_CMD #i)	--
Post-Command #1 (POST_CMD #1)	
--	
Post-Command #j (POST_CMD #j)	
Cell Command #1 (C_CMD #1)	
--	
Cell Command #k (C_CMD #k)	

## FIG. 3

### System Parameters (SPRMs)

SPRM	Meaning
0	Menu Description Language Code (M_LCD)
1	Audio stream number (ASTN) for TT_DOM
2	Sub-picture stream number (SPSTN) and On/Off flag for TT_DOM
3	Angle number(AGLN) for TT_DOM
4	Title number (TTN) for TT_DOM
5	VTS Title PGC number (VTS_TTN) for TT_DOM
6	Title PGC number (TT_PGCN) for TT_DOM
7	Part_of_Title number (PTTN) for One_Sequential_PGC_Title
8	Highlighted Button number (HL_BTN) for Selection state
...	...
20	Player Region Code
21	reserved
22	reserved
23	reserved for extended playback mode

# FIG. 4

## Program Chain Command Table (PGC\_CMDT)

Program Chain Command Table Information (PGC_CMDTI)	PRE_CMD_Ns
Pre-Command #1 (PRE_CMD #1)	POST_CMD_Ns
--	C_CMD_Ns
Pre-Command #i (PRE_CMD #i)	RSM_CMD_Ns
Post-Command #1 (POST_CMD #1)	--
--	
Post-Command #j (POST_CMD #j)	
Cell Command #1 (C_CMD #1)	
--	
Cell Command #k (C_CMD #k)	
Resume Command #1 (RSM_CMD #1)	
--	
Resume Command #m (RSM_CMD #m)	

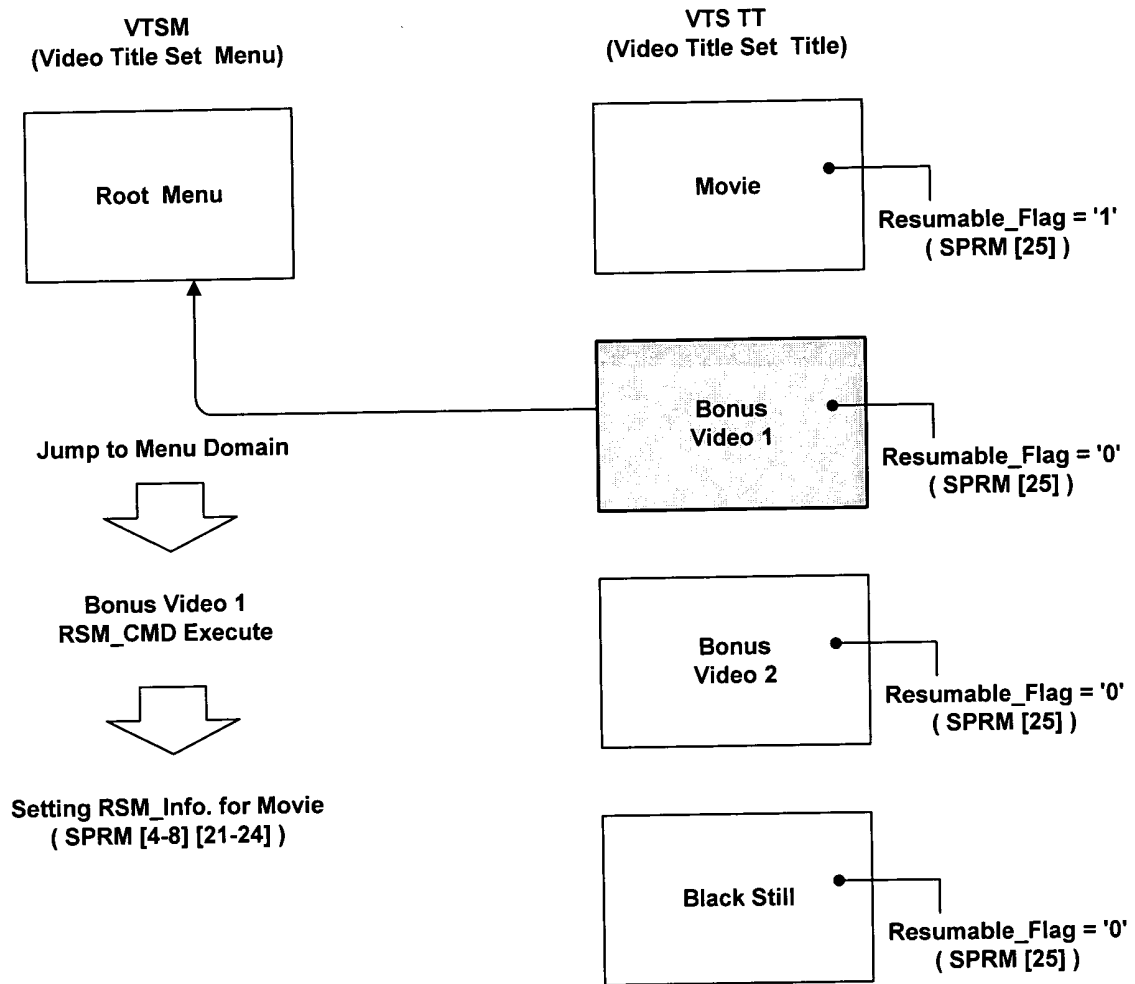
# FIG. 5

## System Parameters (SPRMs)

SPRM	Meaning
0	Menu Description Language Code (M_LCD)
1	Audio stream number (ASTN) for TT_DOM
2	Sub-picture stream number (SPSTN) and On/Off flag for TT_DOM
3	Angle number(AGLN) for TT_DOM
4	Title number (TTN) for TT_DOM
5	VTS Title PGC number (VTS_TTN) for TT_DOM
6	Title PGC number (TT_PGCN) for TT_DOM
7	Part_of_Title number (PTTN) for One_Sequential_PGC_Title
8	Highlighted Button number (HL_BTN) for Selection state
...	...
20	Player Region Code
21	<i>Title cell number(TT_CellN) for TT_DOM</i>
22	<i>VTSN</i>
23	<i>NV_PCK start address for TT_DOM</i>
24	<i>PGC playback control status</i>
25	<i>Resumable flag</i>

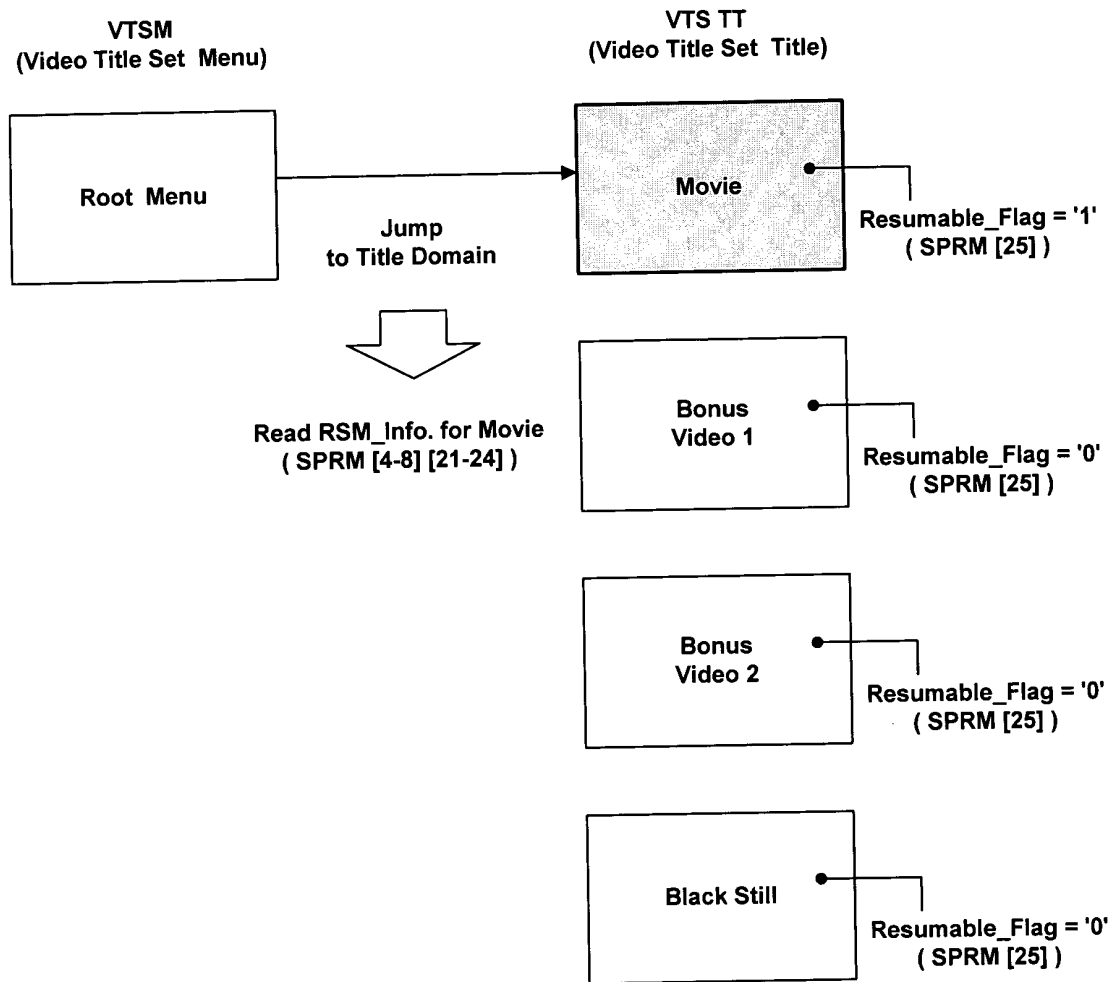
# FIG. 6

## Controlling Resume Function Method 1



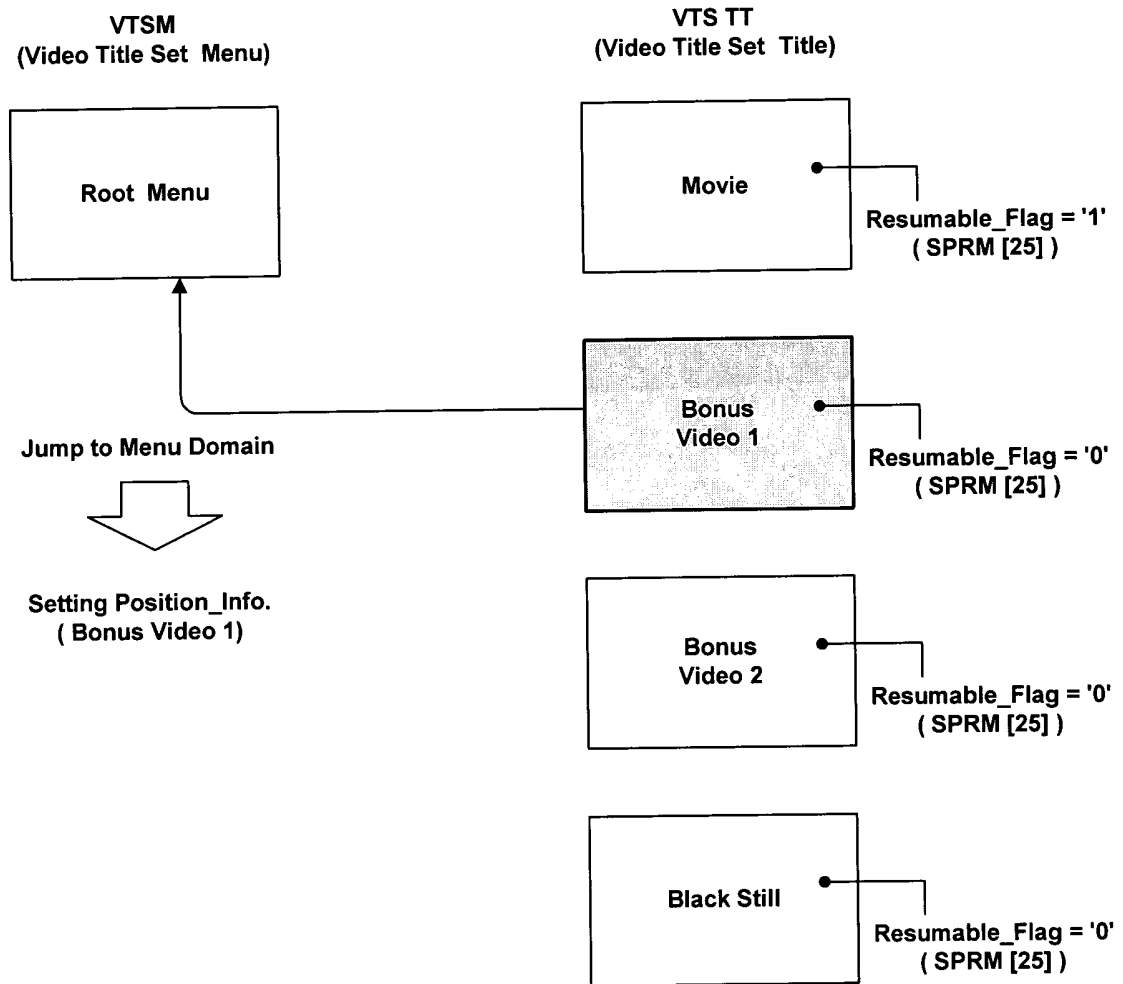
# FIG. 7

## Controlling Resume Function Method 1



# FIG. 8

## Controlling Resume Function Method 2





# FIG. 9

## Controlling Resume Function Method 2

